

MSA Imagine Cup Junior Competition ("Competition") Terms and Conditions

1. By entering this Competition and accepting any prize, you agree to be bound by these terms and conditions.
2. Employees and independent contractors (and each of their immediate family members) of Microsoft, its retailers, suppliers, associated companies and agencies are not eligible to enter.
3. Microsoft is committed to complying with Government gift and ethics policies. Employees and independent contractors of the Government must adhere to gift and ethics policies applicable to them when entering the Competition or accepting any prize.
4. The Competition starts at **12.00AM** on **24th February 2016** and ends at **11.59pm** on **23rd March 2016** ("Competition Period").
5. Only people living in New Zealand who attend a New Zealand NZQA approved school from Year 7 to Year 13 are eligible to enter. Visit <http://www.nzqa.govt.nz/providers/index.do> to check whether your school is NZQA approved.
6. One entry per person. Entrants cannot enter as a team.
7. To enter the Competition, eligible students must, during the Competition Period:
 - a. Watch the 12 tutorials on how to use Construct2 at <http://msa.ms/schools>;
 - b. complete a game using Construct2 from <https://www.scirra.com/construct2>;
 - c. deploy the game to their own Azure Website; and
 - d. submit the Azure Website link through the submission option on <http://msa.ms/schools>.

Visit <http://msa.ms/schools> site and watch the tutorials for more detailed instructions on how to complete, deploy to Azure, and submit games.

8. Entries must be received by Microsoft by **18th March 2016 11.59pm**. Microsoft is not responsible for entries not received and incomplete, illegible, 'hacked' or otherwise fraudulent entries are not valid. Microsoft may disqualify, from participating in this Competition, any person who tampers with the entry process, or submits an entry not in accordance with these terms and conditions.
9. Eligible entries will be judged on having a unique and creative gaming application. The top three entries as judged by Microsoft will receive the following:
 - a. **First Prize – Surface 3 Tablet, Surface 3 Type Keyboard, Surface Pen**
 - b. **Second Prize – XBOX One 500GB with Kinect and 2 Games**
 - c. **Third Prize – \$250 JB HIFI Voucher.**
10. The prize winner(s) will be announced on **23rd March** at **the Auckland Town Hall** and the winner(s) will be notified by using the details on their entry form.
11. Prizes are not transferable or redeemable for cash. Prizes cannot be used in combination with any other prize competitions, promotions or discounts.

12. You may not designate someone else as the winner. If you are unable or unwilling to accept your prize, Microsoft may award it to an alternate winner.
13. If you accept a prize, you will be solely responsible for all applicable taxes related to accepting the prize.
14. If for any reason an advertised prize is unavailable, Microsoft may substitute the advertised prize for another prize which has approximately the same recommended retail price.
15. If there is a dispute as to who submitted the winning entry, the winner will be the authorised account holder of the email address used to enter the Competition.
16. The Promoter is not responsible for any problems or technical malfunction of any telephone network or lines, servers or providers, or any combination thereof. Nor is it responsible for any incorrect or inaccurate information caused by any of the equipment or programming associated with or utilised in this Competition, or by any technical or human error that may occur in the course of the administration of this Competition.
17. The judges reserve the right not to select a winner if entries are judged not to be of the required standard.
18. To the extent permitted by law, Microsoft, its retailers, suppliers, associated companies and agencies will not be liable to you for any direct, indirect or consequential loss or damage whatsoever, including personal injury, which is suffered as a result of, or arising from, your participation in the Competition or winning (or not winning) any prize.
19. Microsoft's decision in relation to the winner(s), or any other aspect of this Competition, is final and no correspondence will be entered into.
20. If you win a prize you agree to participate in publicity generated by Microsoft (or Microsoft's marketing partners), and agree to the use of your name, address and photo for promotional purposes.
21. At Microsoft, we are committed to protecting your privacy. Microsoft will collect and use your details for the purposes of running this Competition. If you opt-in, Microsoft may also use your details to send you marketing and promotional material. You can access or request correction of your details by following the procedures in Microsoft's privacy policy at <http://privacy.microsoft.com/en-nz/default.mspx> or emailing uptodate@microsoft.com.
22. Microsoft New Zealand Limited is the promoter of this Competition and may modify these terms and conditions at any time without notice. Microsoft reserves the right to cancel, suspend or change the Competition or any element of the Competition for any reason, including any cancellation, suspension or change necessitated by any event outside of Microsoft's control.